



FunPod

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Overview

3 Representative Tasks

Revised UI & Rationale

Scenarios & Live Demo

Tools

Summary & Conclusion

Representative Tasks

Checking Blood sugar

Counting Carbs

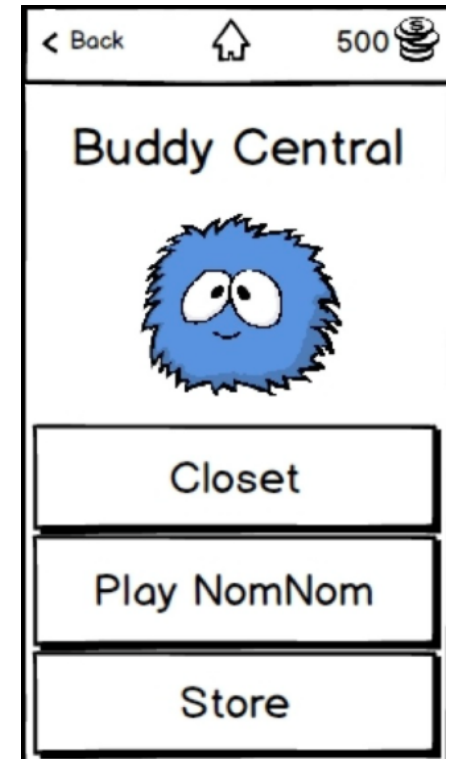
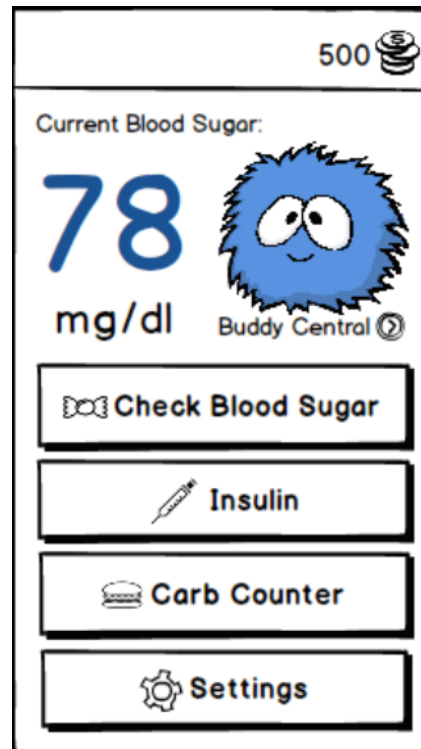
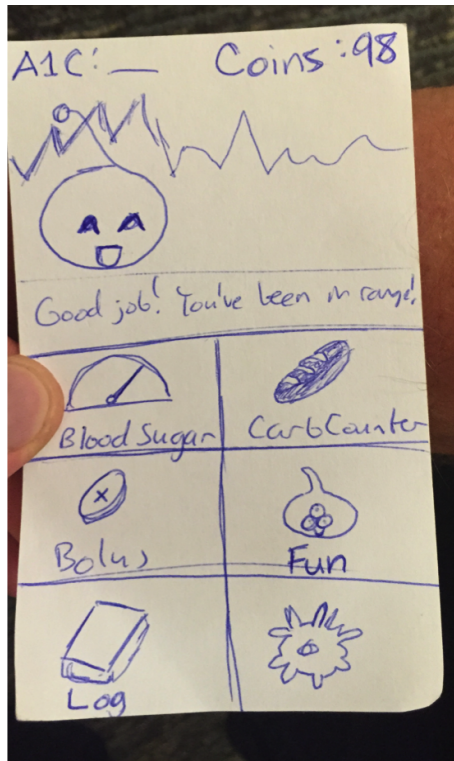
Administering Insulin/Bolusing

Tasks themselves have not changed

Changes

Complete Homepage overhaul

Changed “Fun” Option to Buddy Central to be more clear



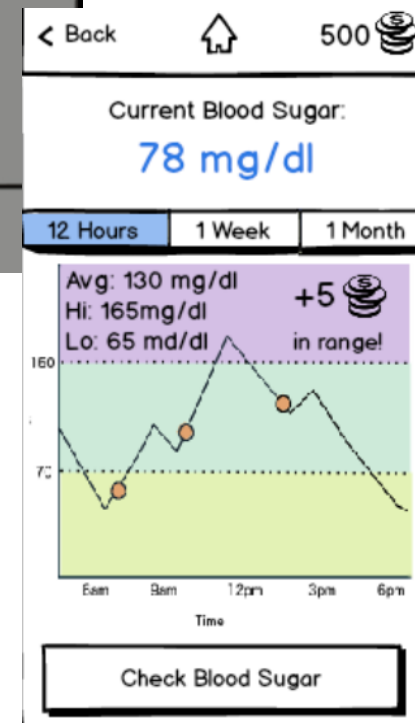
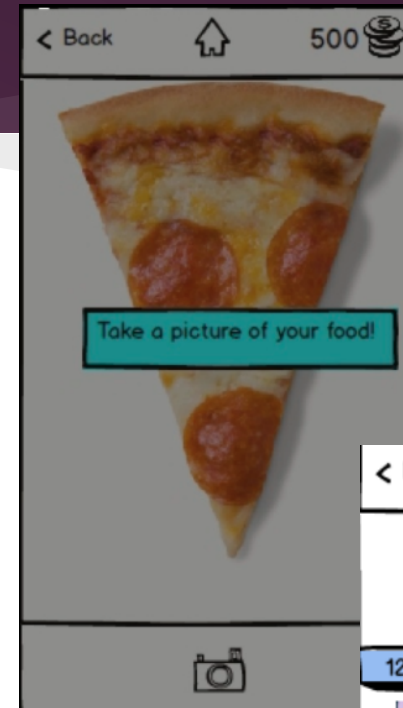
Changes

Navbar to return home, back, buddy central on all screens

Instruction to take a picture during Carb Counting

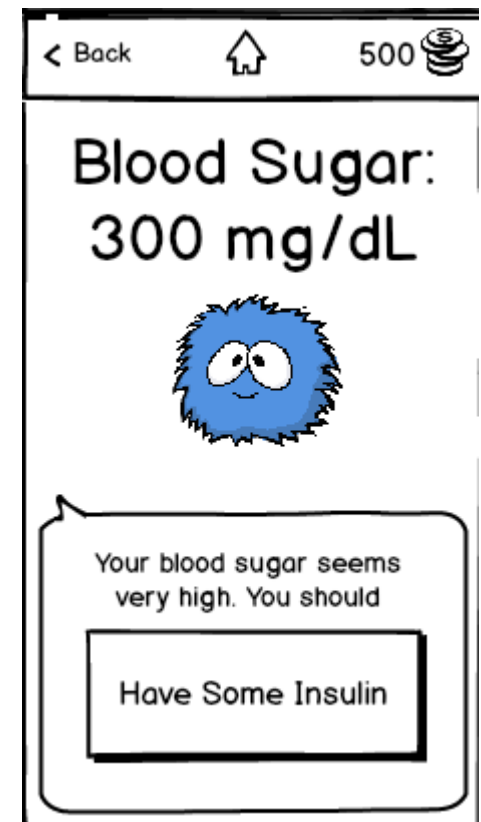
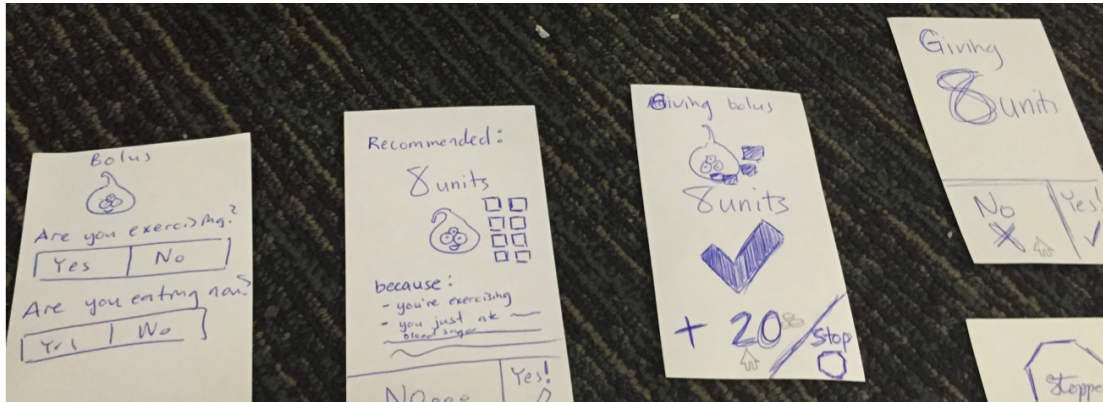
Tabs to change scope instead of pinching

Make sure user knows what to do



Changes

Changed “Bolus” wording to “Insulin”
More friendly, more usable



Live Demo

Tasks:

- Checking Blood Sugar
- Counting Carbs
- Administering Insulin (Bolus)

Link to invision:

<http://invis.io/XT1M31R4Z> <http://www.henryhtran.com/#/funpod/>

Tools Used

Balsamiq to create app screens

- Limited in UI elements
- Cleaner look
- Match dimensions of iPhone

Invision to simulate app

- Links allow real-time testing (no Wizard of Oz notecard switching)
- Not all features could be simulated (camera, testing strips, etc)

Summary

Tasks did not change

Wording is important - confusion over “fun” and “bolus”

Navigation to return back is important

Balsamiq helps clean design, but limited elements

Invision helpful for realistic testing, but limited simulation